

Snowy ball game



Overview

Duration - 15 minutes, or as long as you like

This is a warm-up activity for the body and the mind. This activity is fast, physical, hands-on and a race against the clock.

The aim is to familiarise the participants with Snowy Hydro-related keywords. At this point, participants may not understand all the meanings yet but this does not matter for the purpose of this game.

Materials

One ball (*basket ball is recommended*)

Keyword printout

Scissors

Facilitator

Clock, stop watch or mobile phone

Envelope

Method

Preparation

- Follow the instructions to cut out the keyword worksheet - [click here](#)
- Store keywords in an envelope ready for use
- find a space large enough for a group of 20 kids to form two circles
- It is preferable for the facilitator to know the names of the children participating in the game
- Facilitator must be able to see a clock, watch or phone for timing

Instructions

1. This game is best played with six to 20 kids - can be played with more than one group

2. Participants form a circle and the facilitator joins the circle
3. The keywords are passed around the circle quickly, like 'pass the parcel', from child to child, until all participants have seen all the keywords
4. Each participant reads each of the words to themselves as they go around the circle
5. The facilitator collects the keywords, placing them back in the envelope and puts them away
6. The facilitator moves to the centre of the circle and calls a participant's name and throws the ball to them
7. Once they catch it, the participant must say a Snowy word before throwing the ball back to the facilitator
8. Facilitator catches the ball and randomly chooses another name to call and repeats, giving everyone a turn

Rules

- The aim is a race against time and to remember the words
- Choose a time sequence like 5 minutes or 7 minutes and work towards getting faster and faster as a team
- Participants try not to repeat words

Hints

Version 2 - facilitator joins the circle and the ball can be thrown across the circle, or why not try a bounce in between

Version 3 - race between groups go as fast as you can, do not worry about repeat words, participants have several goes each

Extra keywords to use, if required: water, reliable, peak demand, recycled, pumped and growth.

Facilitator can write these words in texta on blank paper.